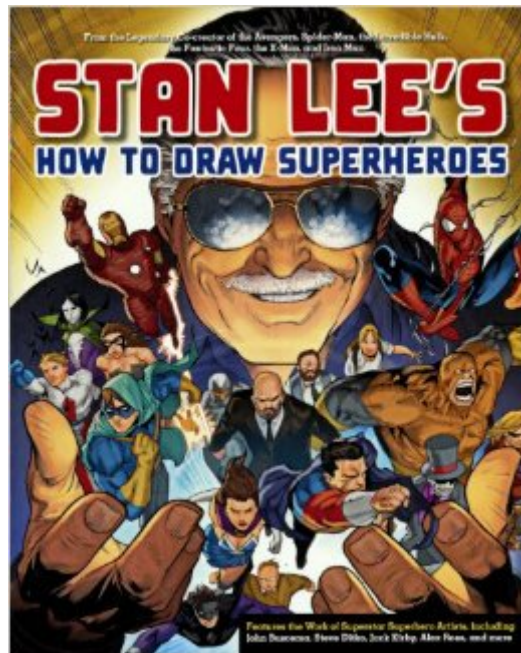


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Stan Lee's How To Draw Superheroes (Turtleback School & Library Binding Edition)



Synopsis

FOR USE IN SCHOOLS AND LIBRARIES ONLY. The third installment in comics icon Stan Lee's series showing readers how to draw some of the most exciting and dynamic superheroes of all time. Spider-Man, the X-Men, the Fantastic Four, Iron Man, the Incredible Hulk, and the Avengers all share a common trait -- these hugely popular Marvel Comics superheroes were co-created by the legendary Stan Lee. Now, Lee shows readers everything they'll need to make their own mighty superheroes, just like his classic creations. Lee exposes his secret tools and techniques for bringing strong, inspiring heroes and heroines to life. He even shows aspiring creators how to expand their super-universes with evil villains, trusty sidekicks, brutes and monsters, super-pets, secret hideouts, and more! These invaluable insights from one of the greatest superhero creators of all time are must-haves for all fans of Lee's legendary superhero comic work.

Book Information

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Customer Reviews

I purchased this book for my girlfriend's 10-year old son who's very interested in drawing comics and creating all sorts of super heroes. It's pretty funny to look at the types of super heroes he comes up with because they all have a list of super powers as long as your arm and the first power is always "cannot die". Anyway, he's a big fan of Stan Lee so when I saw this book, it was a no-brainer to buy it. There's not a whole lot of instruction on how to actually draw super heroes given how many pages this book has, but it does give a lot of history of the heroes described in the book and speaks a lot to the types of heroes that a good comic book should have. He absolutely loves this book. It's really good book to sit down and read even if your first priority isn't to learn how to

draw. Pick up a copy, I think you'll enjoy it.

Stan Lee is not trying to show you how to duplicate his characters. What he does is guide you through roughing out your drawing and then adding details based on personality, body type, costume, powers, expressions, and if this is a sidekick. It would be better titled "How to think before you draw". The commentary is quite entertaining as he discusses the wide range of superheroes. For instance, those with a love interest are influenced to act slightly differently. The back stories of his superheroes give you some insights you probably did not pick up in the comics or movies. Segments also detail robots, villains, animals, spaceships, hideaways, and cars to name a few.

Not a how to draw book. More like a conceptualize your character.

I was 12 years old in 1978 when my mother bought me DRAWING COMICS THE MARVEL WAY. I've since collected other books by Mr. Lee and his learned artists and writers including this one. Mr. Lee has taken into account the advent of digital painting and drawing on tablets as he's updated this text. Excellent job, Mr. Lee. Excelsior!

I wish the book contained more diagrams or step-by-step instructions. It is a good book, filled with a lot of information, but reads like a Marvel History textbook rather than a specific "here is how to draw this character." There is about fifteen pages of actual multi-level drawings that you can follow, of mostly b-list comic heroes.

I'm really disappointed in this book. The title "How to Draw Superheroes" is very misleading. A better title would have been "Stan Lee's Rambling Thoughts on Superheroes" would have been a much better, or at least more accurate, title. If you're looking at this book, I'm going to assume two things about you: 1. You love comics, and 2. You want to draw your own comics. With that in mind, I really have no idea who this book is for. Let me explain. If you already read comics, this book gives no insight or knowledge you haven't already gleaned just from reading comic books. This book assumes you know nothing about Superheroes, Villians, comics, storytelling, or anything else. It's bizarre, because if you weren't familiar with comics, this book might tell you something you didn't already know, but if that's the case, why would you be interested in this book? Basically, the book is full of preexisting comic book cover art from famous artists. Cover art that you can easily just find on

Google. Below the art prints are captions from Stan Lee saying things like, "Hey, look at Wolverine. He's sure got attitude, huh?" and "Look at the Fantastic Four, they're wearing their iconic blue costumes!" Thanks Stan, that was super helpful. The bulk of this book consists of Stan Lee giving you a simplistic history lesson about "heroes", then gives you priceless morsels like, "Superheroes need costumes" and "teenagers can be heroes too! Just look at Spider-Man!" Wow. Really insightful stuff. A few of the pages contain actual step by step instruction on *gasp* how to draw superheros! Woah! What a novel concept! Unfortunately, this part is just as useless as the rest of this book. First off, the artist(s) who drew these parts are horrible. They lack a basic understanding of human anatomy, composition, design, foreshortening, perspective, poses, and expressions. So, really everything. Don't be fooled by the beautiful cover art, the original "art" created for this book is total amateur hour. The cover deceptively advertises this book "features" art by Jack Kirby, Alex Ross, Steve Ditko, etc. These artists are in here, but just in reprinted cover art that has been seen elsewhere. Only about 10% of the art in this book is original, and 100% of the original art is bad. If you want to learn how to draw, or want to get better at drawing, this book is useless. If you want to read Stan Lee's rambling thoughts about Superheroes, you're in luck.

Awesome! Great and helpful book that doesn't treat you like a baby. Got it for an awesome price here. Way cheaper than in stores. Totally worth it for anyone interested in drawing superheroes!

I fell in love with these in a sec. I recommend to buy this with Stan Lee How to draw Comics

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